I/O verification: formalization and soundness proof

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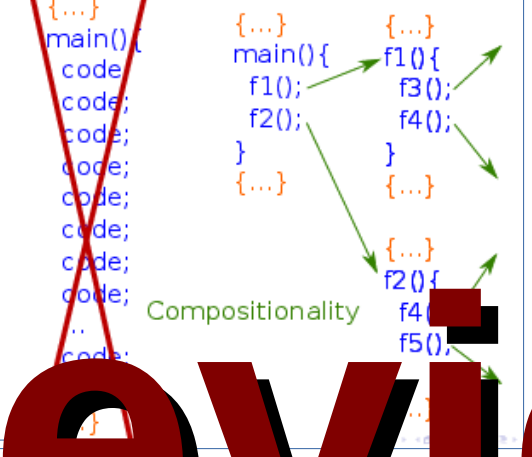
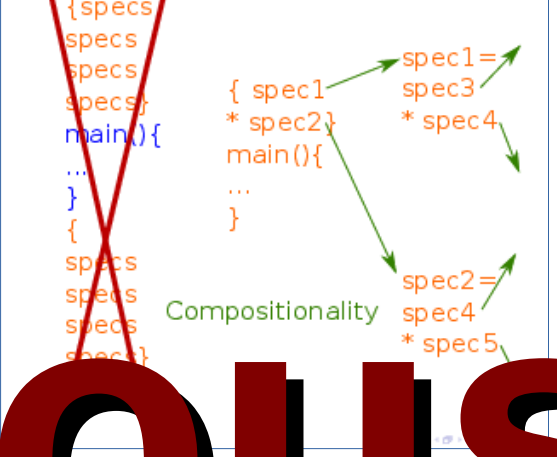
Popular way to prove software properties

- Theorem: Informal: returns a bigger number
  Formal:
  $\{\}$
  if $x > y$ **then** $result := x$ **else** $result := y$
  $\{result >= x \wedge result >= y\}$
- Possible proofs:

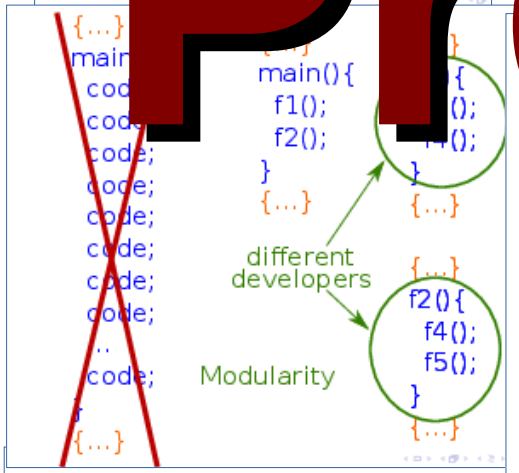
No time to explain!

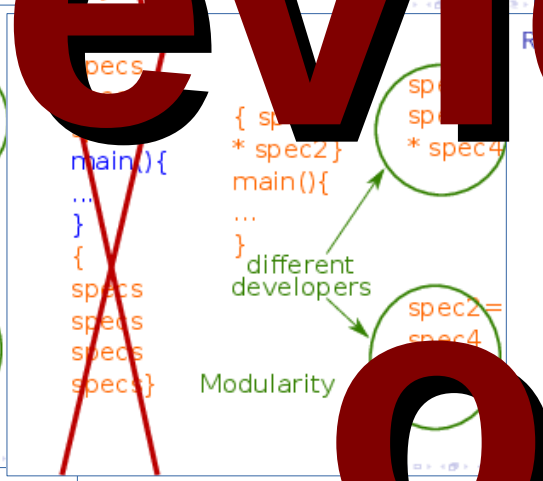
- W… proof corre…
  N… explain!





- $\underbrace{\{x = 2\}}_{\text{state before program starts}}$ $x := x + 1$ $\underbrace{\{x = 3\}}_{\text{state after program terminates}}$
- People added support for…
  - Concurrency
  - Dynamic memory allocation
  - …
- Typically verified: (memory) state.
- End-users care about: what's on their screen.
- => A… …ort to verify Input/Output (I/O)





R…nents

- …
  - e.g. define I/O action download on top of tcp_write an… file_write, etc.
- Modularity
  - e.g. combine independent I/O action tcp_write with file_write
- Non-terminating programs (part WIP)
  - e.g. $\{\}$ **while true …** {these I/O happened}: postconditio… useless
- Actions depend on outcome of actions
  - e.g. …ontaining filenames to read

- $\{\}$
  - No I/O allowed
- $\{$ **time**(t_1) $\}$ … $\{$ **tim**…
  - No I/O allowed
  - A time like $t_1 \approx$ a po… time.
  - Doing I/O "increases" time
- $\{$ **time**$(t_1) \star$ print_io$(t_1, 'h', t_2)$ $\}$
  print_char('h');
  $\{$ **time**(t_2) $\}$
  - Doing print_char('h')
    - requires a permission print_io$(t_1, 'h', t_2)$
    - requires a **time**(t_1)
    - disposes the permission
    - "increases" the time to t_2

- $\{$ **time**$(t_1) \star$ print_io$(t_1, 'h', t_2) \star$ print_io$(t_2, 'i', t_3)$ $\}$
  …
  $\{$ **time**(t_3) $\}$
  - Can print "hi", "h", "".
  - If terminates: can only print "hi".
  - Can not print: "x", "i", "ih", …
- $\{$ **time**$(t_1) \star$ print_io$(t_1, 'h', t_2) \star$ print_io$(t_1, 'i', t_2)$ $\}$
  …
  $\{$ **time**(t_2) $\}$
  - Can print "h", "i", "".
  - If terminates: has printed either "h" or …
  - Can not print: "x", "hi", …

- $\{$ **time**$(t_1) \star$ **split**(t_1, t_2, t_3)
  $\star$ read_string_io$(t_2$…
  $\star$ print_string_io(t_3, str, t_5)
  $\star$ **join**(t_4, t_5, t_6)
  }
  …
  $\{$ **time**(t_4) $\}$
- **split**(t_1, t_2, t_3) consumes **time**(t_1) and yields **time**(t_2) and **ti**…

print_string_io(t_1, str, t_2) =
…**il then**
…
else (
print_io$(t_1$, head$(str), t_{between})$
$\star$ print_string_io$(t_{between}$, tail$(str), t_2)$
)
…uild actions using actions (compositionality)
tim…print_string_io$(t_1$, "hello world!"
…
tim…

Linking arguments

- $\{$ **time**$(t_1) \star$ read_string_io(t_1, str, t_2)
  $\star$ print_string_io(t_2, str, t_3)
  …
  …$t_3)\}$

Uncon… …d o… …terleaving

…(t_2)
…
…ring_io$(t_2$, s…
$\star$ …ring_io$(t_3, str$…
}
…
$\{$ **time**$(t_4) \star$ **time**(t_5) $\}$

- Allows buffering of any size.
- How to get two times (**time**(t_2) and **time**(t_3))?

What … …do now?

- …
  …wanted I/O behaviour
  3. Write a proof (add annotations)
  4. Feed to proofchecker software.
     - Output: OK or Not OK.
- With support for:
  - Modularity
  - Compositionality
  - …

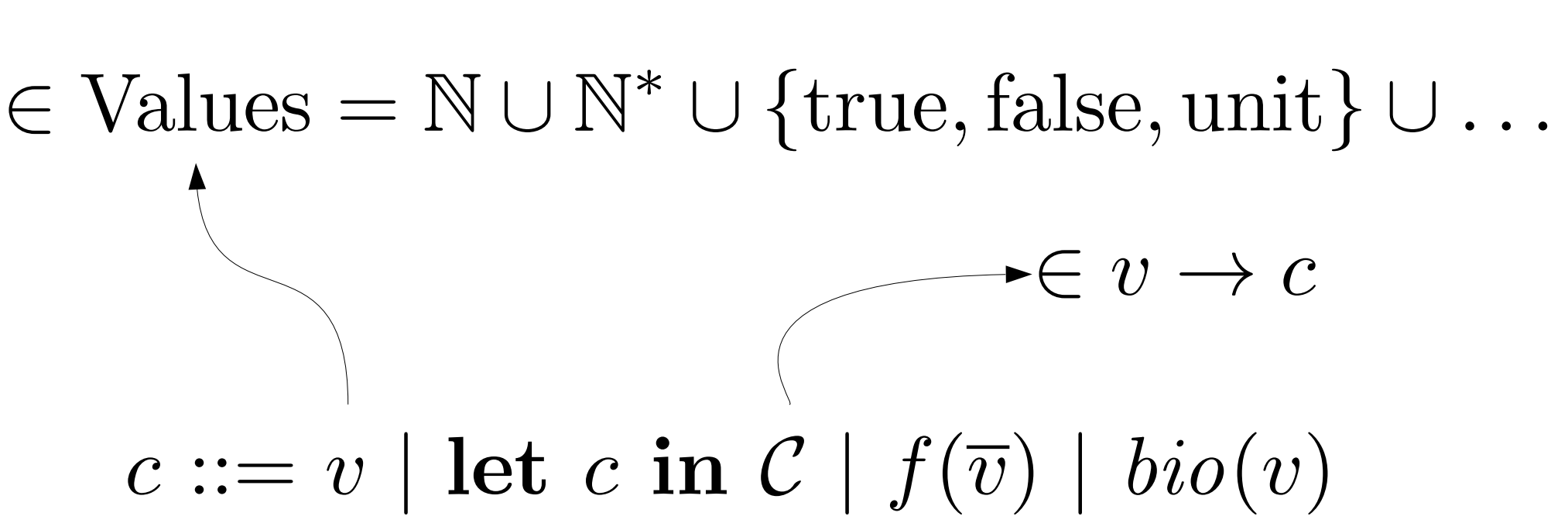
Previously on DRADS

TOC

- $c ::= \ldots$
- $c \Downarrow \tau, v$
- $C ::= \ldots$
- $h \Downarrow \mathbb{T}$
-

$$P \subseteq \lfloor \mathrm{wp}(c, \lfloor Q \rfloor) \rfloor \Leftarrow \vdash \{P\}\, c\, \{Q\}$$

$$\mathbb{T} \sim \tau \Leftarrow \mathrm{safe}(h, \tau, Q(v))$$


$\in \text{Values} = \mathbb{N} \cup \mathbb{N}^* \cup \{\text{true}, \text{false}, \text{unit}\} \cup \ldots$
$\in v \to c$
$c ::= v \mid \textbf{let } c \textbf{ in } \mathcal{C} \mid f(\overline{v}) \mid bio(v)$

$c \Downarrow \tau, v$

Similar to: "*Trace-Based Coinductive Operational Semantics for While*", Keiko Nakata and Tarmo Uustalu, TPHOLs 2009

$$\sigma ::= bio(v, v) \mid \text{no\_io}$$

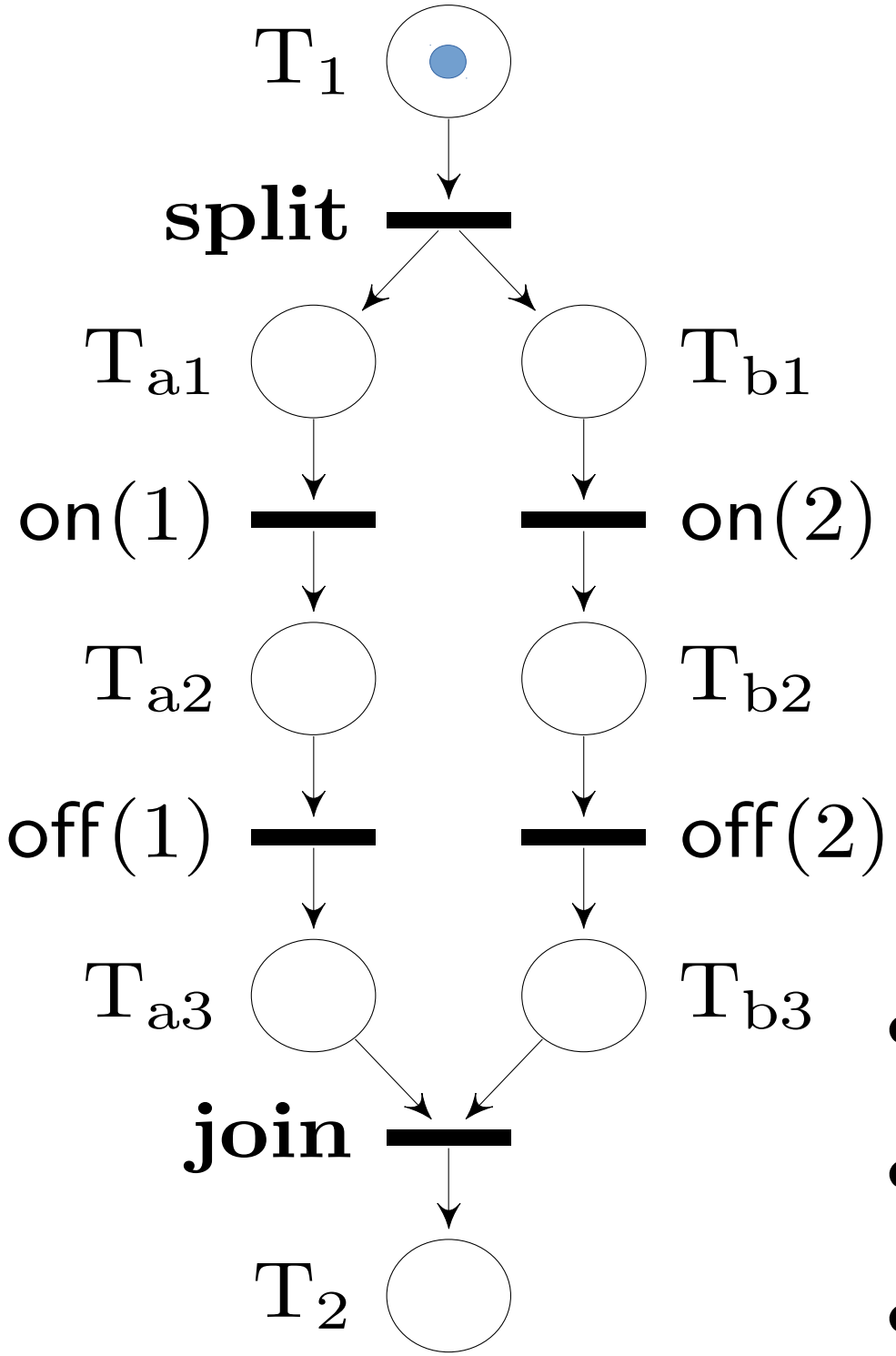
$$\tau ::= \langle\rangle \mid \sigma \cdot \tau$$

Coinductive

$$\frac{}{bio(v) \Downarrow bio(v, v_r) \cdot \langle\rangle, v_r}\ \text{Bio}$$

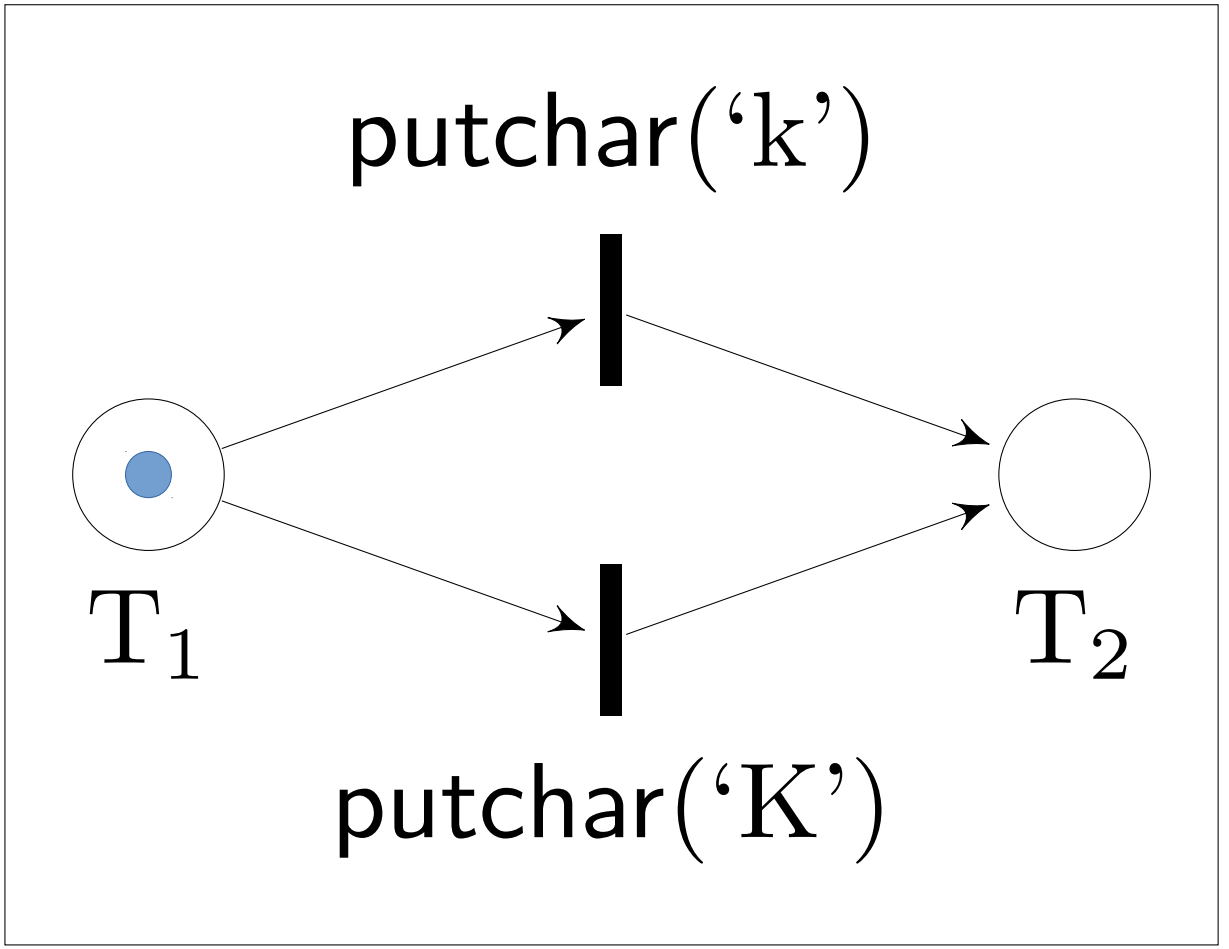
$$\frac{(\text{fc}(f))(\overline{v_1}) \Downarrow \tau, v_2}{f(\overline{v_1}) \Downarrow \text{no\_io} \cdot \tau, v_2}\ \text{App} \qquad \frac{}{v \Downarrow \langle\rangle, v}\ \text{Val}$$

$$\frac{c \Downarrow \tau_1, v_1 \qquad \mathcal{C}(v_1) \Downarrow \tau_2, v_2}{\textbf{let } c \textbf{ in } \mathcal{C} \Downarrow \tau_1 \cdot \tau_2, v_2}\ \text{Let}$$

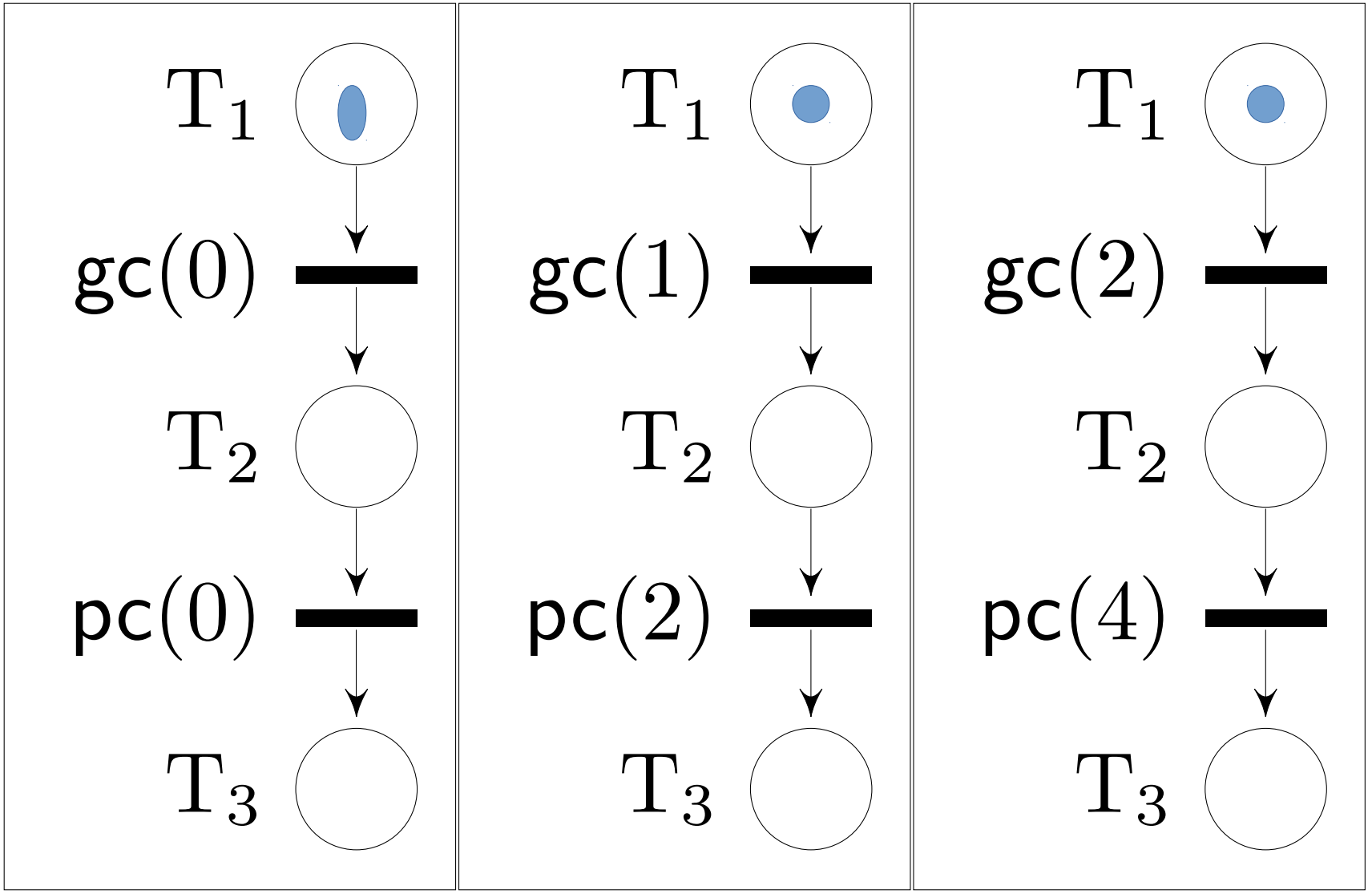


- $\langle \epsilon, \mathsf{on}(1), \mathsf{off}(1), \mathsf{on}(2), \mathsf{off}(2), \epsilon \rangle$
- $\langle \epsilon, \mathsf{on}(1), \mathsf{on}(2), \mathsf{off}(2), \mathsf{off}(1), \epsilon \rangle$
- $\langle \epsilon, \mathsf{on}(2), \mathsf{off}(2), \mathsf{on}(1), \mathsf{off}(1), \epsilon \rangle$

Multiple exec => prog. choice



Multiple nets => env. choice



$$C ::= bio(t, v, v, t) \mid \textbf{no}\text{-}\textbf{p}(t, t)$$
$$\mid \textbf{split}(\mathrm{t},\ \mathrm{t},\ \mathrm{t}) \mid \textbf{join}(\mathrm{t},\ \mathrm{t},\ \mathrm{t}) \mid \textbf{token}(\mathrm{t})$$

$$C \in \text{Chunks}$$

$$h \in \text{Heaps} = \text{Chunks} \to \mathbb{N} \cup \{\infty\}$$

$$P \subseteq \text{Heaps}$$

$$h \Downarrow \mathbb{T}$$

$$\mathbb{T} ::= \langle\rangle \mid \epsilon \cdot \mathbb{T} \mid bio(v_o, v_i) \cdot \mathbb{T} \qquad \text{(coind.)}$$

- $\{\!\!\{\mathbf{token}(t_1),$
  $bio(t_1, v_o, v_i, t_2)\}\!\!\} \uplus h \xrightarrow{bio(v_o, v_i)} \{\!\!\{\mathbf{token}(t_2)\}\!\!\} \uplus h$

- $\{\!\!\{\mathbf{token}(t_1),$
  $\mathbf{split}(t_1, t_2, t_3)\}\!\!\} \uplus h \xrightarrow{\epsilon} \{\!\!\{\mathbf{token}(t_2), \mathbf{token}(t_3)\}\!\!\} \uplus h$

- $\{\!\!\{\mathbf{token}(t_1), \mathbf{token}(t_2),$
  $\mathbf{join}(t_1, t_2, t_3)\}\!\!\} \uplus h \xrightarrow{\epsilon} \{\!\!\{\mathbf{token}(t_3)\}\!\!\} \uplus h$

$$\frac{}{h \Downarrow \langle\rangle}\ \text{Stop}$$

$$\frac{h \xrightarrow{\epsilon} h' \qquad h' \Downarrow \mathbb{T}}{h \Downarrow \epsilon \cdot \mathbb{T}}\ \text{Epsilon}$$

$$\frac{h \xrightarrow{bio(v_o, v_i)} h' \qquad h' \Downarrow \mathbb{T}}{h \Downarrow bio(v_o, v_i) \cdot \mathbb{T}}\ \text{Bio}$$

$$c \Downarrow \tau, v$$

$$h \Downarrow \mathbb{T}$$

$$\mathbb{T} \sim \tau$$

$$\frac{}{\mathbb{T} \sim \langle\rangle}\ \text{Empty}$$

$$\frac{\mathbb{T} \sim \tau}{\epsilon^* \cdot bio(v_o, v_i) \cdot \mathbb{T} \sim bio(v_o, v_i) \cdot \tau}\ \text{Bio}$$

$$\frac{v_i \neq v_i'}{\epsilon^* \cdot bio(v_o, v_i') \cdot \mathbb{T} \sim bio(v_o, v_i) \cdot \tau}\ \text{Contra}$$

$$\frac{\mathbb{T} \sim \tau}{\mathbb{T} \sim \text{no\_io} \cdot \tau}\ \text{NoIO}$$

$$execOK1\,(h, \tau, Q(v))$$
$$\Longleftrightarrow$$
$$\exists \mathbb{T}.\; h \Downarrow \mathbb{T} \;\wedge\; \mathbb{T} \sim \tau$$

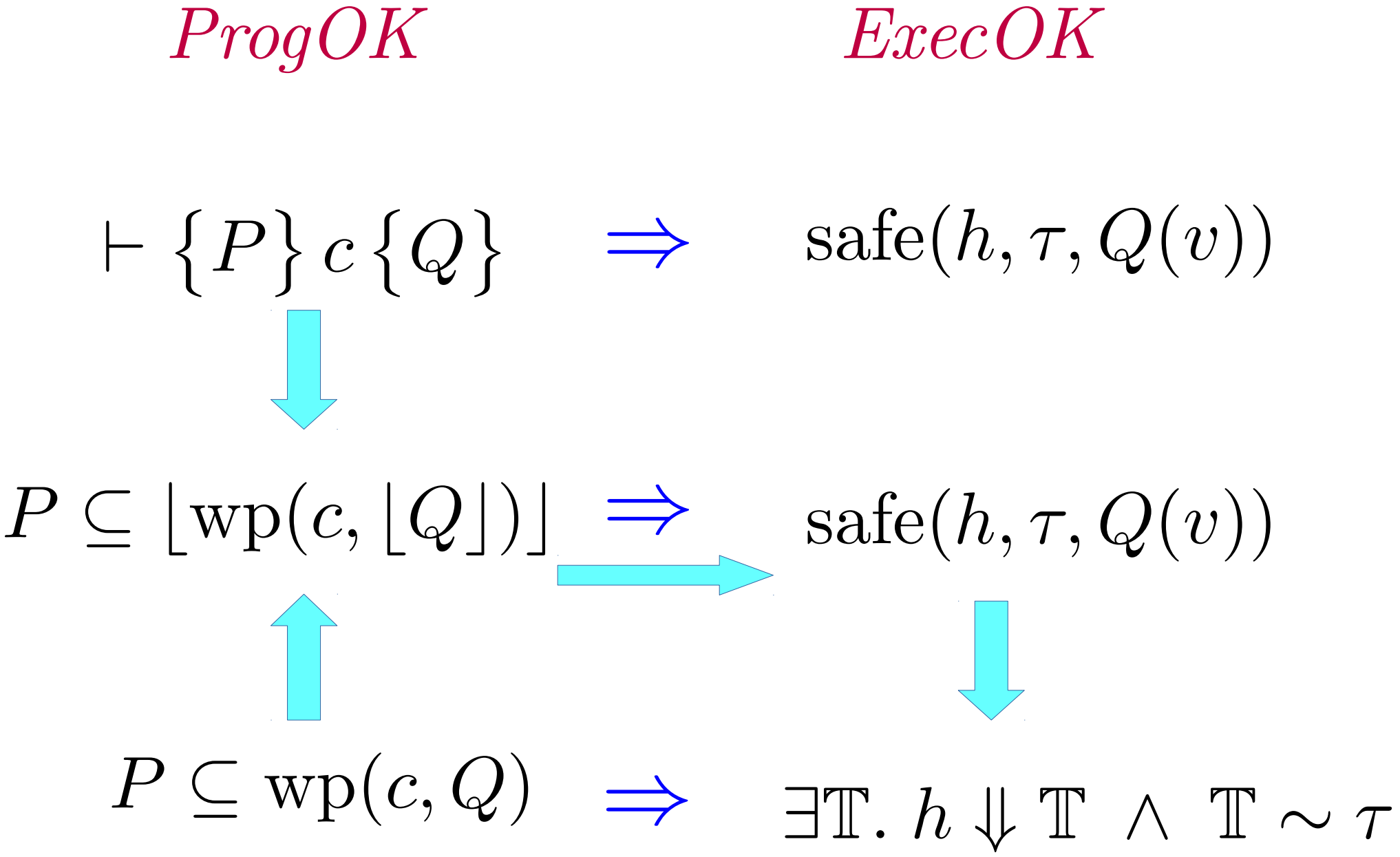
Easy to use

$$progOK(\ \{P\}\, c\, \{Q\}\ )$$

Soundness proof

$$\forall h, \tau, v.\ P(h) \wedge c \Downarrow \tau, v \Rightarrow execOK(h, \tau, Q(v))$$

Simple & strong def


ProgOK
ExecOK
$\vdash \{P\}\, c\, \{Q\}$
$\Rightarrow$
$\mathrm{safe}(h, \tau, Q(v))$
$P \subseteq \lfloor \mathrm{wp}(c, \lfloor Q \rfloor) \rfloor$
$\Rightarrow$
$\mathrm{safe}(h, \tau, Q(v))$
$P \subseteq \mathrm{wp}(c, Q)$
$\Rightarrow$
$\exists \mathbb{T}.\, h \Downarrow \mathbb{T} \ \wedge \ \mathbb{T} \sim \tau$

I expect time's up by now?